

# Design and Technology

## Design and Technology vocabulary

### Working With Food

	Heard	Used		Heard	Used		Heard	Used
aeration	<input type="checkbox"/>	<input type="checkbox"/>	fat	<input type="checkbox"/>	<input type="checkbox"/>	nutritional profile	<input type="checkbox"/>	<input type="checkbox"/>
anaemia	<input type="checkbox"/>	<input type="checkbox"/>	food probe	<input type="checkbox"/>	<input type="checkbox"/>	protein	<input type="checkbox"/>	<input type="checkbox"/>
calcium	<input type="checkbox"/>	<input type="checkbox"/>	food properties	<input type="checkbox"/>	<input type="checkbox"/>	risk assessment	<input type="checkbox"/>	<input type="checkbox"/>
carbohydrate	<input type="checkbox"/>	<input type="checkbox"/>	Health and Safety	<input type="checkbox"/>	<input type="checkbox"/>	sensory evaluation	<input type="checkbox"/>	<input type="checkbox"/>
coagulate	<input type="checkbox"/>	<input type="checkbox"/>	malnutrition	<input type="checkbox"/>	<input type="checkbox"/>	trace elements	<input type="checkbox"/>	<input type="checkbox"/>
control checks	<input type="checkbox"/>	<input type="checkbox"/>	nutrients	<input type="checkbox"/>	<input type="checkbox"/>	unit operations	<input type="checkbox"/>	<input type="checkbox"/>
emulsification	<input type="checkbox"/>	<input type="checkbox"/>	nutrition	<input type="checkbox"/>	<input type="checkbox"/>	vitamins	<input type="checkbox"/>	<input type="checkbox"/>

### Working With Fabrics

	Heard	Used		Heard	Used		Heard	Used
assembly	<input type="checkbox"/>	<input type="checkbox"/>	fitness for purpose	<input type="checkbox"/>	<input type="checkbox"/>	quality	<input type="checkbox"/>	<input type="checkbox"/>
basic pattern block	<input type="checkbox"/>	<input type="checkbox"/>	flame retardant	<input type="checkbox"/>	<input type="checkbox"/>	recycled	<input type="checkbox"/>	<input type="checkbox"/>
biodegradable	<input type="checkbox"/>	<input type="checkbox"/>	generic	<input type="checkbox"/>	<input type="checkbox"/>	risk assessment	<input type="checkbox"/>	<input type="checkbox"/>
breathable	<input type="checkbox"/>	<input type="checkbox"/>	international Standards Authority (ISA)	<input type="checkbox"/>	<input type="checkbox"/>	safety	<input type="checkbox"/>	<input type="checkbox"/>
British Standards Institute (BSI)	<input type="checkbox"/>	<input type="checkbox"/>	performance properties	<input type="checkbox"/>	<input type="checkbox"/>	safety procedures and regulations	<input type="checkbox"/>	<input type="checkbox"/>
chemical finish	<input type="checkbox"/>	<input type="checkbox"/>	physical finish	<input type="checkbox"/>	<input type="checkbox"/>	sensory tests	<input type="checkbox"/>	<input type="checkbox"/>
drape	<input type="checkbox"/>	<input type="checkbox"/>	performance requirements	<input type="checkbox"/>	<input type="checkbox"/>	specifications	<input type="checkbox"/>	<input type="checkbox"/>
fibres and fabric	<input type="checkbox"/>	<input type="checkbox"/>	prototype	<input type="checkbox"/>	<input type="checkbox"/>	standards	<input type="checkbox"/>	<input type="checkbox"/>

### Working With Resistant Materials

	Heard	Used		Heard	Used		Heard	Used
arris	<input type="checkbox"/>	<input type="checkbox"/>	knock down joints	<input type="checkbox"/>	<input type="checkbox"/>	properties of materials	<input type="checkbox"/>	<input type="checkbox"/>
assembly jigs	<input type="checkbox"/>	<input type="checkbox"/>	lacquering	<input type="checkbox"/>	<input type="checkbox"/>	riveting	<input type="checkbox"/>	<input type="checkbox"/>
die casting	<input type="checkbox"/>	<input type="checkbox"/>	laminating	<input type="checkbox"/>	<input type="checkbox"/>	selecting materials	<input type="checkbox"/>	<input type="checkbox"/>
drop forging	<input type="checkbox"/>	<input type="checkbox"/>	machine buff	<input type="checkbox"/>	<input type="checkbox"/>	shaping processes	<input type="checkbox"/>	<input type="checkbox"/>
ductility	<input type="checkbox"/>	<input type="checkbox"/>	malleability	<input type="checkbox"/>	<input type="checkbox"/>	template	<input type="checkbox"/>	<input type="checkbox"/>
elasticity	<input type="checkbox"/>	<input type="checkbox"/>	mill	<input type="checkbox"/>	<input type="checkbox"/>	thermoplastics	<input type="checkbox"/>	<input type="checkbox"/>
fabrication	<input type="checkbox"/>	<input type="checkbox"/>	modified timber	<input type="checkbox"/>	<input type="checkbox"/>	thermosetting plastics	<input type="checkbox"/>	<input type="checkbox"/>
finishing materials	<input type="checkbox"/>	<input type="checkbox"/>	moulding	<input type="checkbox"/>	<input type="checkbox"/>	vice	<input type="checkbox"/>	<input type="checkbox"/>
forming processes	<input type="checkbox"/>	<input type="checkbox"/>	non ferrous	<input type="checkbox"/>	<input type="checkbox"/>	wasting	<input type="checkbox"/>	<input type="checkbox"/>
joining materials	<input type="checkbox"/>	<input type="checkbox"/>	opacity	<input type="checkbox"/>	<input type="checkbox"/>	wet and dry paper	<input type="checkbox"/>	<input type="checkbox"/>

### Working with Graphics

	Heard	Used		Heard	Used		Heard	Used
block modelling	<input type="checkbox"/>	<input type="checkbox"/>	geometrical drawing	<input type="checkbox"/>	<input type="checkbox"/>	model making	<input type="checkbox"/>	<input type="checkbox"/>
computer aided design	<input type="checkbox"/>	<input type="checkbox"/>	hexagons	<input type="checkbox"/>	<input type="checkbox"/>	octagons	<input type="checkbox"/>	<input type="checkbox"/>
computer aided manufacture	<input type="checkbox"/>	<input type="checkbox"/>	injection moulding	<input type="checkbox"/>	<input type="checkbox"/>	packaging & printing	<input type="checkbox"/>	<input type="checkbox"/>
desktop publishing	<input type="checkbox"/>	<input type="checkbox"/>	IT & manufacturing systems	<input type="checkbox"/>	<input type="checkbox"/>	pentagons	<input type="checkbox"/>	<input type="checkbox"/>
die cutting	<input type="checkbox"/>	<input type="checkbox"/>	laminating	<input type="checkbox"/>	<input type="checkbox"/>	quality control	<input type="checkbox"/>	<input type="checkbox"/>
ellipses	<input type="checkbox"/>	<input type="checkbox"/>	logistics	<input type="checkbox"/>	<input type="checkbox"/>	scale	<input type="checkbox"/>	<input type="checkbox"/>
embossing	<input type="checkbox"/>	<input type="checkbox"/>	MDF	<input type="checkbox"/>	<input type="checkbox"/>	screen printing	<input type="checkbox"/>	<input type="checkbox"/>
						sheet modelling	<input type="checkbox"/>	<input type="checkbox"/>

# Design and Technology

Throughout your Design & Technology course you will be expected to design and make different products using a wide range of skills. You will also be expected to show your knowledge and understanding of the tasks and assignments which are given to you. Use this checklist to show where you have used each important skill, and the grade/level awarded for that part of your project.

<b>Designing</b>	<b>Assignment/Task</b>	<b>Date</b>	<b>Grade /Level</b>
Clearly <b>describe</b> the problem which you have been asked to solve.			
Use a variety of appropriate sources to <b>research</b> relevant information.			
Thoroughly <b>analyse</b> the task and your research material.			
Produce a detailed <b>specification</b> from your analysis.			
Write down <b>ideas</b> or <b>proposals</b> which satisfy your specification.			
Use your proposal and other knowledge to develop a design <b>solution</b> .			
<b>Test, evaluate</b> and <b>modify</b> your ideas and proposals.			
Use <b>graphics</b> and <b>IT skills</b> to communicate your design to others.			
Consider <b>industrial practices</b> and <b>systems</b> and <b>control</b> relevant to your project.			
<b>Making</b>			
<b>Plan</b> the correct sequence of activities for making your product.			
Identify and correct any <b>errors</b> or need for <b>modifications</b> .			
Use appropriate <b>equipment</b> and <b>processes</b> correctly and safely.			
Produce a completed <b>product</b> of good <b>quality</b> .			
Show that the <b>accuracy</b> and <b>finish</b> of your product satisfies the demands of your design solution.			
<b>Evaluate</b> and review your project and suggest how any improvements could have been made at any stage.			